HTH Modifiers Each extra foe: -1 Mounted: +1 Bigger: +1 Vs. Fallen / Transfixed: +2 & Quick Kill Defending obstacle/higher ground: +1 Power attack (2 actions): opponent -1 Ambush: +1 Combat results Beaten::: recoil Beaten::: knocked down Doubled: killed Trebled: Gruesome Death Dndead or Swarm: -2 unless Spell 2+ :bəxnsrarf Target Transfract Target is Acrobat: -1 unless Transfracd Target Fallen: no modifier Ranged Modifiers Range x 2: -2 Range x 3: -4 Cover: -1 Aimed shot (2 actions): Target -1 Big or Huge: +1 **HTH Modifiers** Each extra foe: -1 Mounted: +1 **Combat results** Vs. Fallen /Transfixed: +2 & Quick Kill Defending obstacle/higher ground: +1 Power attack (2 actions): opponent -1 Ambush: +1 Undead or Swarm: -2 unleas Spell Target Transfixed: +2 Target is Acrobat: -1 unleas Transfixed Target Fallen: no modifier Hange x 3: -4 Cover: -1 Cover: -1 Aimed shot (2 actions): Target -1 Big or Huge: +1 Ranged Modifiers Range x 2: -2 Poppe y 0: 4 HTH Modifiers Each extra foe: -1 Mounted: +1 Bigger: +1 Vs. Fallen /Transfixed: +2 & Quick Kill Defending obstacle/ higher ground: +1 Power attack (2 actions): opponent -1 Ambush: +1 Trebled: Gruesome Death Ranged Modifiers Range x 2: -2 Range x 3: -4 Cover: -1 Aimed shot (2 actions): Target -1 Big or Huge: +1 Undead or Swarm: -2 unleas Spell Target Transfixed: +2 Target is Acrobat: -1 unleas Transfixed Target Fallen: no modifier